**Timeline**

Taylor, Nick, Omri, Eric, Cameron

Saturday(18):

* Initial coding day
  + Setting up the project and starting coding

Sunday(19):

* Server should start and listen for clients
* Client’s GUI should start coming together
* Model packages begin coming together
* Text editor should be started

Monday(20):

* Server now asks users to login and (may) moderates accounts
* Client’s GUI should look functional, (although it isn’t fully interactive)
* Text editor should communicate to server and update clients listening

Tuesday(Fallback):

* Finish the work not done yet

**Checkpoint 2 (April 23):**

* **The GUI should look correct, although feature’s won’t yet work.**
* **Server will connect new client’s and prompt them to login with an account**
* **Bare bones text editor that when typed on, updates the other clients**

Monday(27th)

* Add more GUI features that enable actions to be performed
* Implement User Control that allows management of users
* Keeping files updated through users

Tuesday (28th)

* More User editing, specifically on permissions
* Add the ability to have multiple documents associated with a user
* Have the server implement the new features and execute them

Wednesday(29th)

* Add controls to allow Rich Text, fonts, colors, etc.
* Adding the extra credit, and other minor required features

Thursday(30th)

* Debugging to make it work correctly
* Optimizing the transfer of packets

Friday(1st)

* Finalizing the project and fixing errors

**Week of 4th**

**Checkpoint 3 (May 6(Wednesday))**

* **Everything Done**